St Catherine's Catholic Primary School



Year 6
Summer 1

English

During this half term in English, we will exploring the novel 'Tyger' written by SF Said about a dystopian world and children will have to create their own dystopian adventure story. Following on from this we will look at balanced arguments linked to our class text Tyger -we will find out who was at fault for the failing of the human race. Finally, we will then analyse Greek myths and write our own myth inspired by the Greeks.

Maths

During this half term, we will be finishing off our measurement topic by looking at how to convert between metric and imperial units of measure. Finally, we will be looking at statistics by applying our mathematical knowledge to graphs, pie charts and timetables in different contexts. Finally, we will be fine tuning all our skills by revising for the upcoming SATs

Science

In Year 6, children will delve deeper into the science topic of light. They will explore concepts such as the behaviour of light, including reflection, refraction, and absorption. Students will investigate how light allows us to see objects and colours, as well as how shadows are formed. They will also learn about the electromagnetic spectrum, including visible light, and its role in various applications.

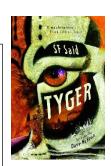
RE

In RE, children will be learning about Pentecost in the topic called 'Witness'. They will understand that Christians recognise the importance of being a witness to God's work and how we are each called to hear witness.

We will then begin our second RE topic, Healing, which will explore reconciliation.

History

In Year 6 history, pupils will embark on an exciting journey into the captivating world of Ancient Greece. They will delve into the rich history, culture, and achievements of this influential civilization. From the birthplace of democracy to the heights of classical art and philosophy, pupils will explore the enduring legacy of the ancient Greeks. They will learn about key figures such as Alexander the Great and Socrates, as well as significant events like the Persian Wars and the Olympic Games. Through engaging lessons and interactive activities, students will gain a deeper understanding of the impact of Ancient Greece on the development of Western civilization.





Music

In Year 6 music, pupils will embark on a fascinating exploration of the history of music through the theme of "Reflect, Rewind, and Replay." They will delve into various musical genres, styles, and innovations throughout history, tracing the evolution of music from ancient civilizations to modern times. Through listening activities, studying iconic musicians and composers, Students will develop a deeper appreciation of the diverse and dynamic history of music and its profound impact on cultures worldwide.

Art

In Year 6 art, pupils will explore printing, photography, and popart, inspired by artists like David Hockney and Evelyn Axwell. They'll learn printing techniques, experiment with photography, and study popart's bold style. Through these activities, they will develop their creativity and artistic skills.

PSHE

In PSHE, Created to Live in Community explores the individual's relationship with the wider world. Here we explore how human beings are relational by nature and are called to love others in the wider community through service, through dialogue and through working for the Common Good. In Life to the Full Plus, learning about money and careers is concluded, using previous learning from the module to understand God's call to live generously.

PΕ

In PE children will be taught Athletics by NUFC coaches. Mr Seville will be teaching an invasion games unit that will be focused on dodgeball. Children will participate in a dynamic and engaging team sport. They'll learn essential skills like throwing, dodging, and teamwork through fun games and activities.

French

The children will be able to use question words and punctuation (question mark) to create or recognise a question in written form including simple sentences and compound sentences.